



Matrox Mura DVW MuraConfig

Installation and User Guide

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(Go to our *website* for the latest version)

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CHAPTER 1

Introduction

This chapter includes the following topics:

- *About Matrox Mura DVW*
- *Matrox safety information*
- *Supported web browsers*
- *About the Matrox Mura DVW user documentation*

About Matrox Mura DVW

Matrox Mura DVW is a high-performance, IP-based 4K distributed video wall appliance that lets you combine multiple units to easily create a fully synchronized video surface across a wide range of sizes and rectangular layouts.





Go to our [website](#) for the latest updates, documentation, and utilities.

Matrox safety information



To ensure safe and reliable operation of your Matrox product, to avoid personal injury, and to prevent damage to your computer or Matrox hardware, read the following guidelines.

Installation and operation

- Read and retain all instructions. Only use your Matrox product according to the instructions, operating ranges, and guidelines provided in the Matrox user guide and other related Matrox documentation. Failure to follow these instructions could result in damage to your product or injury to the user or installer.
- Don't expose your Matrox product to rain, water, condensation, or moisture.
- **Caution: Hot Surface, Do Not Touch** 
Your Matrox product can become hot while operating. Ensure that your computer cover is secured in place before turning it on. 
Always turn off your computer, unplug it, and then wait for it to cool before removing the cover of your computer to touch any of its internal parts or to install your Matrox card. Allow hot surfaces to cool before touching your Matrox unit.
- **Attention: Surface chaude, ne pas toucher** 
Votre produit Matrox peut devenir chaud durant son fonctionnement. Assurez-vous de bien fermer le couvercle de votre ordinateur avant de l'allumer. 
Éteignez votre ordinateur, débranchez-le et attendez qu'il refroidisse avant d'ouvrir son couvercle pour accéder à ses parties internes ou pour installer votre carte Matrox. Laissez les surfaces chaudes refroidir avant de toucher votre appareil Matrox.
- Static electricity can severely damage electronic parts. Before touching any electronic parts, drain static electricity from your body (for example, by touching the metal frame of your computer).
- When handling a card, carefully hold it by its edges and avoid touching its circuitry.
- Don't stack devices or place devices so close together that they're subject to recirculated or preheated air.
- Don't operate your system or Matrox product near a heat source or restrict airflow to your system, and make sure the ambient temperature doesn't exceed the maximum recommended temperatures. Don't block ventilation holes on your unit or system.

If a power supply (internal or external) was included with your product

- Don't place the external power supply directly on top of the device.
- Only use power supplies originally supplied with the product or use a replacement that's approved by Matrox. Don't use the power supply if it appears to be defective or has a damaged chassis.

- Any AC-powered product must be connected to a grounded outlet installed by a licensed electrician. Don't defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding-type plug has two blades and a third grounding prong. The wide blade or the third prong are provided for your safety. If the provided plug doesn't fit into your outlet, consult a licensed electrician to replace the obsolete outlet.
- Make sure that nothing rests on the power cables and that the cables aren't located where they can be stepped on, pinched, or tripped over.
- Don't use damaged power cables.
- Unplug your system or device during lightning storms or if unused for long periods of time.

If your product includes laser-based technology

- The device contains a Class 1 laser product for use only under the recommended operating conditions and guidelines. For more information, see your Matrox user guide.
- Invisible laser radiation may be emitted from disconnected fibers or connectors. Don't stare into beams or view directly with optical instruments.
- Only use optical transceivers originally supplied with the product or use a replacement that's approved by Matrox.
- For more information on laser support and compliance, see your Matrox user guide.

If your product includes a battery

- The battery is non replaceable.
- To dispose of your product, see <https://video.matrox.com/en/environment/product-waste-managementmatrox.com/environment/weee>.



Repair

- Don't attempt to open or repair a power supply unit (if one was supplied).
- Don't attempt to open or repair your Matrox product.
- If there's a fault with your Matrox product, review your Matrox warranty for more information.

Supported web browsers

Matrox Mura DVW currently supports Microsoft Edge and Google Chrome (on Windows and macOS).

Other web browsers may work but have not been fully validated by Matrox Video.

About the Matrox Mura DVW user documentation

The Matrox Mura DVW user documentation consists of the following:

- **Matrox Mura DVW Device Setup sheet:** This is a printed quick start sheet included with your Mura DVW device. It describes the hardware connections and basic setup required to get you started. This document is also available on our website.
- **Matrox Mura DVW MuraConfig Installation and User Guide:** This is the main documentation for the Mura DVW and is accessible from the Mura DVW user interface at any time.
- **Matrox Mura DVW MuraControl User Guide:** This is the documentation for the Mura DVW MuraControl environment and is accessible from the Mura DVW user interface at any time.

Please note that the version of the user guides included with the software is only current at the time of the official release. The most up-to-date version of the user guides can always be found on our [website](#).

CHAPTER 2

Getting started with Matrox Mura DVW

This chapter includes the following topics:

- *Initial setup overview*
- *Device connections and button functions*
- *Discovering your device on the network*
- *Logging in to the user interface*
- *Updating your device firmware*

Initial setup overview

The following list is an overview of the tasks you'll need to perform to get started with Matrox Mura DVW. When needed, links to other topics are provided or more information.

To get started with Matrox Mura DVW:

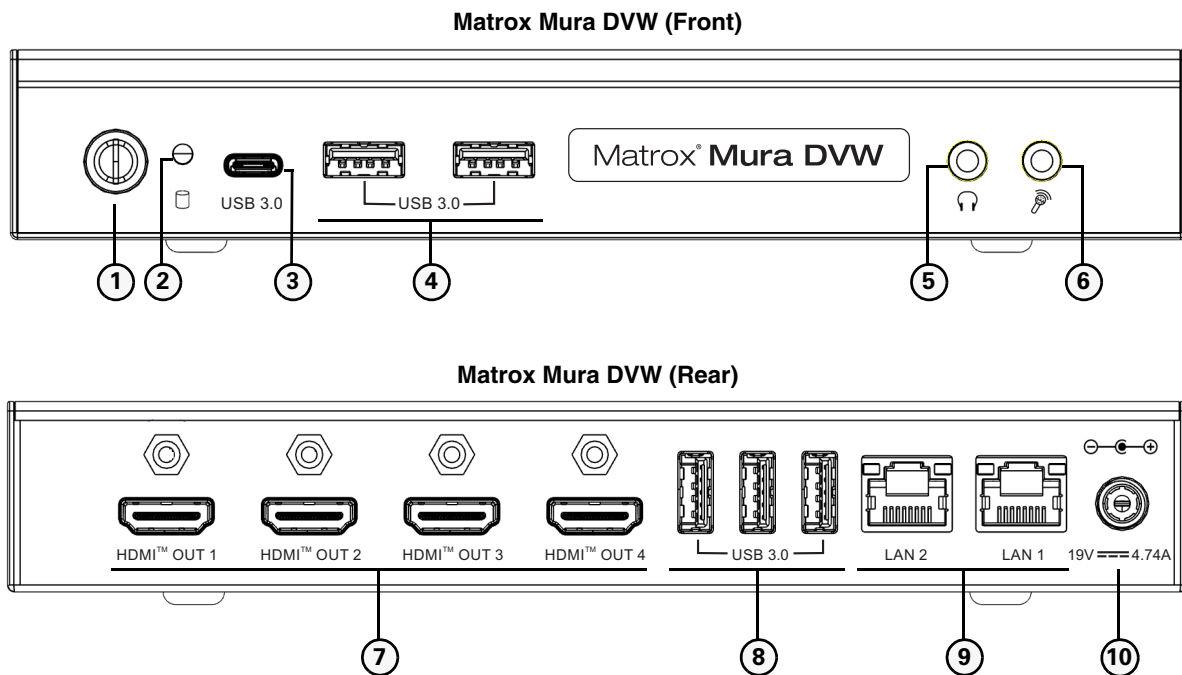
- Step 1. Connect all Matrox Mura DVW devices to your monitor(s).**
More info: see [Device connections and button functions](#).
- Step 2. Connect all Matrox Mura DVW devices to your network.**
More info: see [Device connections and button functions](#).
- Step 3. Connect all Matrox Mura DVW devices to a power source:** Matrox Mura DVW can be powered by the included 19 v d.c. power supply or by a 12 v d.c. power supply (sold separately).
More info: see [Device connections and button functions](#).
- Step 4. Power on all Matrox Mura DVW devices.**
More info: see [Device connections and button functions](#).
- Step 5. Access the Web interface for the primary device:** When Mura DVW is connected to your network, it will boot in DHCP. This allows you to connect to the Mura DVW application with your web browser (Google Chrome is recommended). Connect to the device that will be used as the primary.
More info: see [Discovering your device on the network](#).
- Step 6. Log in and create a device account:** When you first log in to the Mura DVW application, you will be prompted to create the device password.
More info: see [Logging in to the user interface](#).
- Step 7. Add other Matrox Mura DVW devices:** When you connect to the primary device, other Mura DVW devices on the same network will be automatically discovered. Add the ones that will be included in the wall. To log in to these secondary devices, use the same username and password that was used for the primary device.
More info: see [Adding devices](#).
- Step 8. Update the Matrox Mura DVW firmware for all devices in the wall at once:** There may be a more recent firmware version available for your Mura DVW from the Matrox Video [website](#). It is recommended to always use the latest version.
More info: see [Updating your device firmware](#).

Result of this task: You are now ready to design your video wall.

Device connections and button functions

The information in this section is also provided on the printed sheet available in the box with your Mura DVW device.

NOTE Device images have been intentionally simplified for illustration purposes.



| Button/Connector/LED | Description |
|----------------------|--|
| (1) - Power button | Power the device on or off. The button is green when the device is powered. |
| (2) - Status LED | Blinks red for storage reading or writing. |
| (3) - USB Type-C | USB power and support for external connection (e.g. keyboard, mouse, etc). Can be used for the factory reset process if needed. Additional support to be added in a future release. |
| (4) - USB 3.0 | USB power and support for external connection (e.g. keyboard, mouse, etc). Can be used for the factory reset process if needed. Additional support to be added in a future release. |

| Button/Connector/LED | Description |
|--|--|
| (5) - Audio out | Standard 3.5 mm stereo output. Additional support to be added in a future release. |
| (6) - Microphone | Microphone-level audio input. Additional support to be added in a future release. |
| (7) - HDMI outputs 1, 2, 3, and 4 | Connect monitors for display wall configuration. Connect at least one monitor to the first HDMI output when powering on the Mura DVW. |
| (8) - USB 3.0 | USB power and support for external connection (e.g. keyboard, mouse, etc). Can be used for the factory reset process if needed. Additional support to be added in a future release. |
| (9) - LAN1 and LAN2 | LAN 1 -- Up to 2.5 GbE. Connect to your network for media and control. LAN 2 -- To be supported in a future release. |
| (10) - Power | Connect to 12v d.c. or 19v d.c.power (19v d.c. power supply is included). |
| (11) - Reset (not shown in image) | Use a paperclip or similar object to reboot the device. |

Discovering your device on the network

To use the Matrox Mura DVW software, you must connect at least one HDMI monitor before powering on the device. During startup, the device will either receive a dynamically assigned IP address from your DHCP network or assign itself a link-local address, which will be displayed on the monitor via the On-Screen Display (OSD).

If you need to connect remotely or discover the IP address without relying on the OSD, use one of the following methods from a computer on the same network subnet:

- **Using the Mura DVW serial number:** Open your web browser (Google Chrome is recommended) and navigate to *https://<DVW serial number>/*.
Replace *<DVW serial number>* with the serial number located on the sticker on the Mura DVW device. This will allow you to access the device and view its IP address.
- **Using the primary Mura DVW device:** The first Mura DVW device gives you access to the others. Log in to this initial device to discover and manage all other Mura DVW devices on the same subnet.
- **Using the Matrox Unified Utility:** Download the Matrox Unified Utility from our [website](#). This tool can locate the IP addresses of all Mura DVW devices on the subnet and assist with firmware updates. The utility includes step-by-step instructions for discovering and updating devices.

Logging in to the user interface

After you have discovered your Matrox Mura DVW device on the network and know its IP address, you can log in to the web-based Mura DVW application for configuration.

- Step 1.** Discover the Mura DVW devices on your network (see [Discovering your device on the network](#)).
- Step 2.** Connect to your Mura DVW.
- Open your web browser and go to the IP address of your Mura DVW (e.g. <https://123.123.123.123>). You must use “https” to connect to the application, or
 - Open your web browser and navigate to <https://<DVW serial number>/>. Replace <DVW serial number> with the serial number located on the sticker on your Mura DVW device.
- Step 3.** Enter the **Username** and **Password**, then click **Sign in**.
- More info:* Unless you created your own username through the Matrox Unified Utility, the username for your device will be *admin* by default. This is the device administrator account. The username cannot be changed.

Result of this task: You are logged in to the Mura DVW.

When done, remember: It is recommended to update your device firmware if you are not using the latest version. Check our [website](#) to see if there is a newer version available.


Updating your device firmware

It is recommended to use the latest device firmware, especially if you are logging in to Mura DVW for the first time. It is also important that all your Mura DVW devices are operating on the same firmware. Before you begin configuring your video wall, update any devices that are not using the latest version.

Check our [website](#) to see if there is a newer version available.

NOTE You can also use the Matrox Unified Utility to update all your Mura DVW devices at once. For more information, refer to the Matrox Unified Utility documentation.

To update the firmware:

- Step 1.** Download the update package from our [website](#).
- Step 2.** From the Mura DVW application main menu (), select **Firmware update**.
- Step 3.** Click **Choose file**.
- Step 4.** Select the update package (*dvw-[firmware_version].pkg*) file and click **Open**.
- Step 5.** Click **Next**.
- Step 6.** Click **Select All** or select the device(s) to be updated.
More info: You should select all devices when updating firmware to ensure that all devices use the same firmware version.
- Step 7.** Click **Update**.

Result of this task: The **Update firmware** window will show how many devices are being updated along with a progress bar. Once the update is complete, the devices will reboot and the **Update firmware** window will show which device updates were successful (in green) and which failed (in red).

When done, remember: Secondary devices are updated before the primary device. Therefore the primary device will be the last to reboot. If an update fails, restart the firmware update process and select only the device(s) that failed to update.

CHAPTER 3

Getting to know MuraConfig

This chapter includes the following topics:

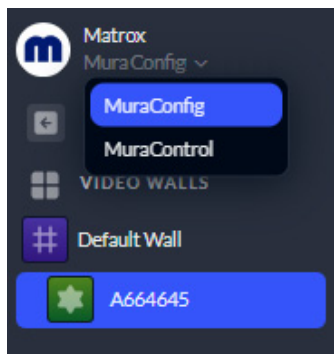
- *About the Matrox Mura DVW user interface*
- *About MuraConfig*
- *Interacting with the user interface*

About the Matrox Mura DVW user interface

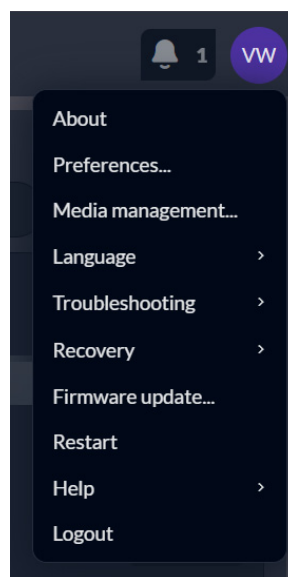
The Matrox Mura DVW user interface consists of two environments:

- **MuraConfig:** The first time you log in to your Matrox Mura DVW, it will open the MuraConfig environment. This is where you manage devices and configure your video wall setup. For more information about this environment, refer to [Using MuraConfig to design a video wall](#).
- **MuraControl:** If you have started designing your video wall, the Mura DVW application will open the MuraControl environment when you log in. This is where you manage the layouts of your video wall as well as the sources used in the layout. For more information about this environment, refer to the *Matrox Mura DVW MuraControl Installation and User Guide*.


To switch between these two environments, click the drop-down list in the upper-left of the application window and make a selection.



You can find information about the status of your Mura DVW and set your application preferences by clicking the icons at the top-right of the application (see [About the main menu](#) and [About notifications](#)).




About the main menu

From the main menu () , you can access Mura DVW's general functions.

| Function | Description |
|-------------------------|--|
| About | See the current version of the application. From here you can also view the Matrox Video license agreement. |
| Preferences | Set user preferences (see Setting user interface preferences). |
| Media management | Add image files to Mura DVW that can be used as image sources or background images in MuraControl. For more information, refer to the <i>Matrox Mura DVW MuraControl User Guide</i> . |
| Language | Choose whether to display the interface in English or French. |
| Troubleshooting | Hover over Troubleshooting , then select Download logs . This will download all system/software-related logs from all devices used in the video wall, including logs related to updates. |
| Recovery | Create a backup of your wall's layouts and sources, or restore elements from a backup file (see Backing up and restoring layouts and sources). |
| Firmware update | Update the device firmware (see Updating your device firmware). |
| Restart | Restart all the devices that are used in the video wall. |
| Help | Access this user guide and the <i>Matrox Mura DVW MuraControl User Guide</i> from the application. |
| Logout | Log out of the application. |

Setting user interface preferences

Click the menu button () and select **Preferences** to modify the general application settings. Once you've changed a preference, click **Save**.

NOTE Preferences are applied to the application only in the browser you're using and only until the browser history is cleared. If you switch to a different browser or clear your browser history, you may need to readjust the settings.

App settings

You can choose to display a warning when deleting devices, and choose whether to display small or large device tiles by default.

You can also enable the cursor lock for the keyboard/mouse mode available in MuraControl's layout builder.

Wall settings

You can choose to continue the previous session on startup. This will automatically activate a layout that was active when the previous session ended.

You can also choose to display the OSD and/or the video animation at startup.

About notifications

Click the notifications icon (🔔) to open the Notifications panel. This panel logs all events that occur. Events that were logged since the last time the panel was opened are in bold with **NEW** added to the event icons.

Notifications will appear for errors (❌) and warnings (⚠️), to provide information (ℹ️), or to confirm a successful action (✅).

Click the **Mark all as read** button to change the read status of all notifications in the panel.

Backing up and restoring layouts and sources

Mura DVW allows you to back up your database of layouts and sources. Backups can be used to restore your wall after a factory reset or to clone your wall by restoring the file to another distributed wall.

Creating a backup

Click the menu button (☰), hover on **Recovery**, and select **Backup** to download a backup .zip file. The file contains data about your wall's layouts and sources.

NOTE We recommend creating periodic backups of your Mura DVW data.

Result of this task: You will have a backup of all layout and source elements used in the design of your video wall.

Restoring data

A backup file can be used to populate the wall of any Mura DVW primary device, whether it's a new one or one that has been reset to factory defaults.

To restore a wall using a backup file:

- Step 1.** Click the menu button (☰).
- Step 2.** Hover on **Recovery** and select **Restore**.

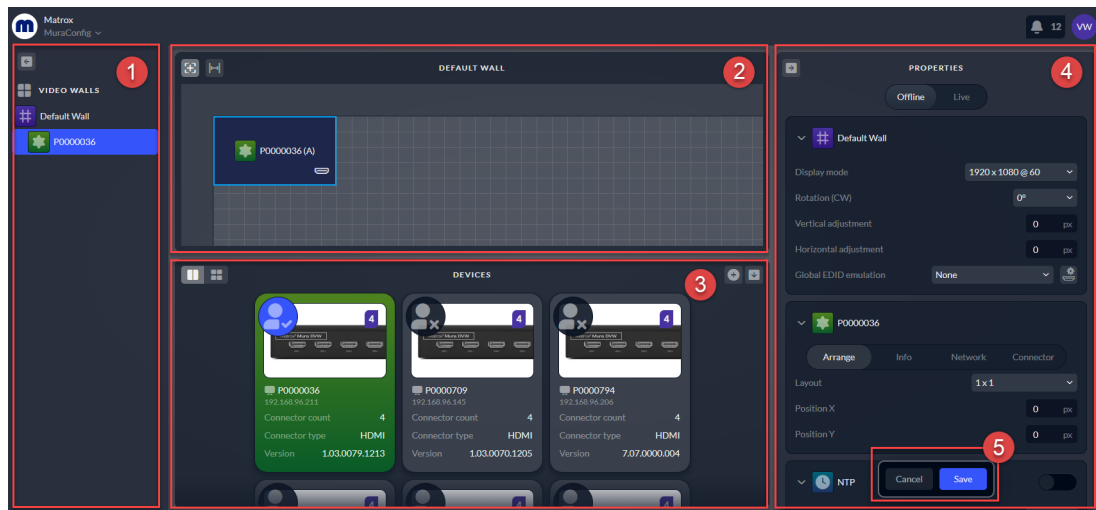
- Step 3.** Drag and drop a *.zip* backup file into the outlined area, or browse to find and select one.
- Step 4.** Select the element grouping to restore.
More info: The elements in the selected grouping will overwrite the ones currently used in the wall. If a grouping is not selected, its elements in the wall will not be affected.
- Step 5.** Click **Restore**.
More info: Depending on the data to be imported, the restoration process may take some time.
- Step 6.** Once the restoration is complete, click **Ok**.

Result of this task: Your video wall will be populated with the elements you've chosen to restore.

About MuraConfig

MuraConfig is where you design and configure your wall setup. When you log in to the Mura DVW application for the first time, a **Default Wall** is created for you, with the device you used to connect to the application included as the **Primary device**.







NOTE You cannot change or delete the primary device.



| Numbered area | Description |
|--------------------|--|
| (1) - Devices list | Devices you add to the video wall will appear here and on the wall canvas. The Default Wall is identified by a hash icon (⚡). The Primary device appears with a green star icon (★). Secondary devices appear with a purple monitor icon (🖥️). The selected device will have a blue background. |
| (2) - Wall canvas | The wall canvas represents the physical layout of your video wall. As you modify the wall configuration, the changes will be reflected on the canvas. Click (⚡) to toggle the gridlines off and on. With your mouse pointer on the canvas, use the mouse scroll wheel to zoom in and out. Click (⏪) to recenter the canvas. Each output shows (🔌) when it is connected and (🔌) when it's disconnected. If you are using EDID emulation, (🔌) appears on all outputs (see Device properties). |

| Numbered area | Description |
|---------------------------|--|
| (3) - Device bin | These are all the Mura DVW devices that were discovered on the same network subnet as the primary device, and that can be added to the wall design (see Adding devices). Each device represents up to four monitors. |
| (4) - Properties panel | The Properties panel is where you configure the video wall and the devices used in its design (see Configuring properties). The configuration is done in Offline mode and additional adjustments can be made in Live mode. |
| (5) - Save/Cancel buttons | The Save button appears each time you make a change to the Mura DVW configuration or settings. Changes will only be applied to the video wall when you save. The application will flash green when a save is successful or red if there is an error. |

Interacting with the user interface

You can click the arrow buttons (   ) to collapse or expand sections of the interface or the chevrons ( ) to collapse or expand sections of the **Properties** panel.

Mouse button functions

Mouse buttons function as follows when on the canvas:

| Mouse button | Function |
|----------------------------|--|
| Left | Use to select devices. |
| Middle or Ctrl+Left | Hold in the canvas area and drag to move the canvas. |
| Right | Click when the cursor is on a device to open its properties panel. |

Keyboard shortcuts

Mura DVW has built-in shortcuts to make tasks easier:

| Function | Keys |
|--|------------|
| Open the Preferences window | Ctrl+, |
| Open the Media Management window | Ctrl+Alt+M |
| Open the Update Firmware window | Ctrl+U |
| Open the Restart window to reboot devices | Ctrl+Alt+R |
| Log out of devices | Ctrl+Q |
| Switch between MuraConfig and MuraControl | Ctrl+Alt+W |
| Save properties | Ctrl+Alt+S |

This additional shortcut can be used in the MuraConfig environment:

| Function | Keys |
|--|-------------|
| Open the EDID Management window | Ctrl+Alt+E |
| Toggle live mode | Ctrl+Alt+L |

CHAPTER 4




Using MuraConfig to design a video wall

This chapter includes the following topics:

- *Managing device credentials*
- *Adding and deleting devices*
- *Configuring properties*
- *Adjusting bezels*
- *Using Extended Display Identification Data (EDID)*

Managing device credentials

When you access a Mura DVW device for the first time, you will be prompted to sign up and create a device password. The user icon in the upper-left corner of each tile in the device bin indicates the device's account status:

| Icon | Description |
|---|--|
|  | There is no account for this device. You must create one before you can sign in to the device. |
|  | You are signed in to the device. |
|  | You are not signed in to the device. If the log in attempt fails, this icon turns red. Refer to the notifications for further details. |

You must be signed in to a device to add it to the video wall. When you sign in to the Primary device, you will be automatically signed in to all other devices that use the same password.

Creating a device password

You can create a password for a single device or create one password for multiple devices.

IMPORTANT We recommend using the same password for all devices in a video wall, and a different password for each video wall on the same network.

To create a password for a device:

- Step 1.** Select devices in the device bin by clicking the user icon in the upper-left corner of each device tile:
 - To select a single device, click one user icon.
 - To select multiple consecutive devices, hold the **Shift** key, then click the user icon on the first and last device.
 - To select multiple non-consecutive devices, hold the **Ctrl** key, then click the user icon on each device.
- Step 2.** In the **Properties** panel, enter a password for the device(s).
- Step 3.** Click **Create**.

Result of this task: The password is created and you are signed in to the device(s).

Signing in to a device

You can sign in to a single device or to multiple devices simultaneously if they use the same password.

To sign in to a device:

- Step 1.** Select devices in the device bin by clicking the user icon in the upper-left corner of each device tile:
- To select a single device, click one user icon.
 - To select multiple consecutive devices, hold the **Shift** key, then click the user icon on the first and last device.
 - To select multiple non-consecutive devices, hold the **Ctrl** key, then click the user icon on each device.

More info: All selected devices must use the same password.

Step 2. In the **Properties** panel, enter the device password.

Step 3. Click **Sign in**.

Result of this task: You are signed in to the device(s).

Changing a device password

You can change the password for a single device or simultaneously for multiple devices that use the same password.

IMPORTANT We recommend using the same password for all devices in a video wall, and a different password for each video wall on the same network.

To change a device password:

- Step 1.** Select devices in the device bin by clicking the user icon in the upper-left corner of each device tile:
- To select a single device, click one user icon.
 - To select multiple consecutive devices, hold the **Shift** key, then click the user icon on the first and last device.
 - To select multiple non-consecutive devices, hold the **Ctrl** key, then click the user icon on each device.

More info: All selected devices must have the same current password.



Step 2. In the **Properties** panel, enter the current device password and a new password.

Step 3. Click **Submit**.

Result of this task: The password has been changed for the selected device(s).

Adding and deleting devices


The device bin lists Mura DVW devices that were discovered on the same subnet as the primary device. These can be added to the video wall design as secondary devices. Each device represents up to four monitors.

You can switch between the small tile view () and the large tile () view using the buttons in the upper-left of the device bin. Each tile displays the device name and its IP address. Large tiles also display the device connector count, connector type, and firmware version.

NOTE If a device appears in red, the device was found on the network but there was a problem getting its information. If this happens, an error message will appear in the Notifications.

Adding devices

To add a device to the wall:

- Step 1.** You must first be signed in to a device to add it to the wall (see [Signing in to a device](#)).
- Step 2.** Scroll through the device bin to find the device to add or open the search function () to find a device using its IP address. The tile for a device found with the search will blink in the device bin.

More info: When performing a search, you must enter the full, properly formatted IP address (e.g. 123.123.123.123) and click **Search**.

- Step 3.** Add a device one of three ways:
- Double-click the device tile.
 - Drag-and-drop the device tile onto the wall canvas.
 - Right-click the device tile and click **Add**.

More info: We strongly recommend a rectangular wall design.

- Step 4.** Click **Save**.

More info: A device can belong to only one Default Wall. If you add a device that is already part of another Default Wall on the same network, the device's configuration will be reset. Reauthenticate the device and then add it to the new wall.

Result of this task: The device has been added to the wall.

When done, remember: Once a device is added to the design, **ADDED** appears on the device tile in the device bin and you can click and drag the device on the wall canvas to position it.

Adding devices from outside your subnet

Devices that are not on the same network subnet as the Primary device will not appear in the device bin, but they can still be added to the video wall.

To add a device from outside your subnet:

- Step 1.** Click (+) in the upper-right of the device bin to open the search function.
- Step 2.** Enter the IP address of the device to add.
More info: When performing a search, you must enter the full, properly formatted IP address (e.g. 123.123.123.123).
- Step 3.** Click **Search**. When the device is found, it will be added to the device bin and blink.
- Step 4.** Add a host mapping to the *primary* device and save it (see [Network tab](#)).
- Step 5.** Once the host mapping is complete, add the device to the video wall and save the configuration (see [Adding devices](#)).
More info: When a device from outside the network subnet is added to the video wall, it **MUST** be mapped to the primary device to establish communication between the devices. The outside device cannot be saved to the video wall if the host mapping is not complete and saved.

Result of this task: The device has been added to the wall.

Deleting devices

To remove a device from the wall canvas:

- Step 1.** Scroll through the device bin to find the device to remove or open the search function (+) to find a device using its IP address. The tile for a device found with the search will blink in the device bin.
- Step 2.** Remove the device one of three ways:
 - Double-click the device tile in the device bin.
 - Right-click the device tile in the device bin and click **Delete**.
 - Right-click the device in the devices list and click **Delete**.*More info:* You cannot delete the primary device.
- Step 3.** If *Show warnings when deleting devices* is enabled (see [Setting user interface preferences](#)), a confirmation message will appear.
More info: If you select **Don't ask again** when confirming a device deletion, it will disable the *Show warnings when deleting devices* preference.
- Step 4.** Click **Save**.


Result of this task: The device has been deleted from the wall.

Configuring properties

By default, the wall setup is in **Offline** mode. You must configure properties while in this mode. The **Properties** panel is divided into three sections: Wall, Device, and Time.

Wall properties

Settings in the **Default Wall** properties are applied to the entire video wall.

- **Display mode:** Select the display mode from the drop-down list.
- **Rotation (CW):** Select the wall rotation from the drop-down list. Each output of the wall will be rotated clockwise to the selected degree.
- **Vertical adjustment/Horizontal adjustment:** The vertical adjustment and horizontal adjustment are used to adjust the bezel of your monitors. For a detailed explanation of bezel adjustments, see [Adjusting bezels](#).
- **Global EDID emulation:** Select an EDID from the drop-down list to pin it to the wall and emulate it across all devices, or click () to manage EDID files. To unpin an EDID from the wall, select **None** from the drop-down list. For more information, see [Using Extended Display Identification Data \(EDID\)](#).

Click **Save** after making changes to the Default Wall properties.

Device properties

Settings in the **Device** properties affect only the selected device.

There are three tabs for the device properties: Arrange, Info, and Network.

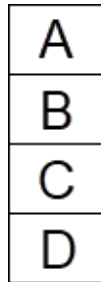
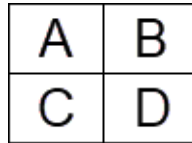
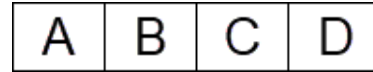
Arrange tab

Each device in your video wall design can represent up to four monitors. The properties under the **Arrange** tab let you adjust the arrangement of the device outputs.

By default when a device is added to the wall design, it will have a 1x1 layout. You can choose a different **Layout** from the drop-down list.

NOTE Only options that are available for the selected device will appear in the list. That is, a device with only two outputs will not show layouts for three or four outputs.

On the wall canvas, each monitor will be identified with the name of the device it's connected to and a letter representing the order of its connection to the device. A device's outputs will always be arranged from left to right and from top to bottom, as follows:

1x4 layout**2x2 layout****4x1 layout**

IMPORTANT Individual outputs cannot be assigned a position, therefore monitors must be connected to the Mura DVW device in the correct order from left to right (A to D).

You can click and drag a device on the wall canvas to reposition it and all its connected outputs. You can also specify the position of a selected device using the **Position X** and **Position Y** fields as follows:

- Type a number in the field and press the **Enter** key.
- Press the up or down arrow key to increase or decrease the number by 1.
- Press the **Shift** key + the up or down arrow key to increase or decrease the number by increments of 10.

When changing the position, you can press and hold the arrow key, whether you're also pressing the **Shift** key or not. The position will be reflected when the arrow key is released.

A rectangular arrangement is recommended for best results. A device's individual monitors cannot be repositioned on the canvas.

Click **Save** after making changes to the device's **Arrange** tab.

Info tab

The **Info** tab displays read-only details about the selected device, including:

- Hostname.
- Connector type and count.
- Used, total and available memory, as well as the percent of memory usage.
- CPU and GPU usage.
- System time.
- Firmware version.

Network tab

You can change network settings in the **Network** tab. This tab is divided into three sections: General, IPv4, IPv6, and Host Mapping.

IMPORTANT The Network tab has its own Save (📁) and Cancel (↩) buttons that appear beside the device name at the top of the Device properties section when you modify the Network settings. When there are unsaved changes to the network settings, a save icon also appears beside the device name in the device list on the left. If you click the main **Save** button, it will not save changes you made in the Network tab.

General

In the **General** section, you will find the **Mac address** and **Hostname** of the device.

IPv4 and IPv6

In the IPv4 and IPV6 sections, you can change your IP settings, DNS servers and domain. Both DHCP and DNS are enabled by default.

To edit a field:

- Step 1.** Disable DHCP and/or DNS. You can then modify the corresponding fields.
More info: If both DHCP and DNS are enabled and you disable DHCP, DNS will be disabled automatically. You can then re-enable DNS and/or DHCP.
- Step 2.** Select a field and click the X that appears in it to clear the content.
- Step 3.** Enter the new content.
- Step 4.** Click **Network save** (📁).
- Step 5.** Re-enable DHCP and/or DNS.

Result of this task: The field has been edited.

When done, remember: Whether you are connected by IP address or Hostname, if you change any of the Primary device's IP settings and save the network properties, you will be redirected to the new IP address. A warning will prompt you to save any changes to the Default Wall before the page reloads.

Host mapping

When you add a device from outside your network subnet to your video wall, you must map it to the primary device for the two to communicate with each other.

To add a host mapping:

- Step 1.** Select the primary device one of three ways:
 - Click the device tile in the device bin.
 - Click the device name in the device list.
 - Click the device on the wall canvas.
- Step 2.** In the Host Mapping section of the Network settings, click Add (+).
- Step 3.** Enter the **Hostname** and **IP address** of the device from outside your subnet.
More info: You must enter these exactly as they appear in the Mura DVW application. If the field is outlined in red, it means the entry is invalid and you will not be able to save the network settings.
- Step 4.** Click **Network save** (⊞).

Result of this task: The host has been mapped.

When done, remember: To remove the content of a host mapping field, select the field and click the X. To remove a host mapping, click (⊖).

Connector tab

The **Connector** tab displays a read-only summary of the output connector properties for the device (see [Using Extended Display Identification Data \(EDID\)](#)):

- **Status:** Whether an output is connected or not.
- **State:** Whether the connected output is enabled or not.
- **EDID:** The EDID pinned to the connector.

Time properties

Time properties are specific to each Mura DVW device.

NTP time

You can enable or disable **NTP** by clicking the toggle switch. When NTP is disabled, manual time settings are used (see [Manual time settings](#)).

The current time is displayed. You can enter NTP servers and select a time zone from the drop-down list.

NTP time settings can be synchronized across all devices that are added to the wall using the **Sync** function. For more, see [Time sync](#).

NOTE You will be automatically logged out once changes to NTP time are saved.

Manual time settings

Disabling NTP reverts to manual date and time settings.

The current time is displayed. You can change the date, the time (24-hour clock), and the time zone.

Manual time settings can be synchronized across all devices that are added to the wall using the **Sync** function. For more, see [Time sync](#).

NOTE You will be automatically logged out once changes to manual time settings are saved.

IMPORTANT If PTP is enabled, it may override manual time settings. Additionally, manually setting the date/time may cause synchronization issues. To ensure synchronization across devices, set all devices in the wall to a separate PTP domain with the primary device as leader and secondary devices as followers.

Time sync

The **Sync settings across all devices** function allows you to set the same NTP settings for all your wall's devices without having to set them on each device. You can sync from any device.

When you click **Sync**, you can choose to enable/disable NTP for all devices. You can also select which settings to sync and change their values. Once done, click the **Sync** button at the bottom of the pop-up, then click **Save**. All devices will be synchronized to the selected device.

PTP time

You can enable or disable **PTP** by clicking the toggle switch.

IMPORTANT PTP time is enabled by default. Disabling PTP time may affect the performance of the wall.

There are two settings options for PTP time: Basic and Advanced.

Both options include the **Status** panel that shows the **Port state** (leader or follower) of the selected device, as well as the IP address of the leader for the PTP network (**Best leader IP**). Click (↻) to refresh the Status panel.

NOTE The Status panel is only visible when PTP is enabled.

Basic

When using **Basic** PTP time, all of the settings are set to the default values. You can only set the **Follow mode** for the device (Default, Leader, Follower, or Leader Follower).

IMPORTANT When you select **Basic** and save, any values that were entered in the Advanced settings will reset to the default, except the Follow mode.

From the Basic settings option, you can also choose to enable or disable PTP time across all devices that are added to the wall using the **Sync** function. For more, see [PTP time sync](#).

Advanced

From the **Advanced** settings option, you can set the **Follow mode** for the device as well as the **Domain**, **Delay request interval**, **Announce interval**, and **Sync interval**. Enter a value for each and click **Save**, or leave fields empty to use the *Default value* that the Network API chooses.

NOTE When fields with invalid values are outlined in red, you will not be able to save your settings. To remove content from a field, select it and click the X that appears.

From here, you can also choose to **Sync** the PTP time settings across all devices that are added to the wall. For more, see [PTP time sync](#).

PTP time sync

The **Sync settings across all devices** function allows you to set the same PTP settings for all your wall's devices without having to set them on each device. You can sync from any device.

When you click **Sync**, you can choose to enable/disable PTP for all devices. You can also select which PTP settings to sync and change their values. Once done, click the **Sync** button at the bottom of the pop-up, then click **Save**. All devices will be synchronized to the selected device.

IMPORTANT PTP time is enabled by default on all devices. Once the devices are synchronized, if you disable PTP time for a single device and save the setting, it may affect the synchronization.

Adjusting bezels

After you add the devices to the wall and configure and save the settings, switch to **Live** mode to adjust the monitor bezels.

NOTE All configurations done Offline must be saved before switching to Live mode.

Once in **Live** mode, a pattern of lines appears on the monitors connected to the Mura DVW devices that were added to the Default Wall. Use the lines to help you align the outputs.

Bezel adjustments only apply to the edges of an output that are adjacent to another output of a device. There is no bezel adjustment for the outside edges of the video wall or between devices. As you adjust the bezels, you will see the pattern move on the monitors.

Vertical adjustment moves the output vertically, affecting the upper and lower (horizontal) bezels. When the vertical adjustment is 0, there is no horizontal space between the outputs. When the vertical adjustment is a negative number, the horizontal bezels will overlap.

Horizontal adjustment moves the output horizontally and affects the left and right (vertical) bezels. When the horizontal adjustment is 0, there is no vertical space between the outputs. When the horizontal adjustment is a negative number, the vertical bezels will overlap.

To change the Vertical and Horizontal adjustments:

- Type a number in the field and press the **Enter** key.
- Press the up or down arrow key to increase or decrease the number by 1.
- Press the Shift key + the up or down arrow key to increase or decrease the number by increments of 10.

When changing the position, you can press and hold the arrow key, whether you're also pressing the Shift key or not. The position will be reflected when the arrow key is released.

Best practices when adjusting bezels

When adjusting bezels, remember:

- Only the Vertical adjustment and Horizontal adjustment settings of the Default Wall are available in Live mode.
- If you change the Vertical or Horizontal adjustment while in Offline mode, you will see the adjustments on the wall canvas only.
- It may take a few seconds for the alignment pattern to appear on the monitors.

Result of this task: A bezel can be no more than 25% of a monitor's width or height.


Using Extended Display Identification Data (EDID)

In Mura DVW, an EDID can be used to identify displays and their capabilities. EDIDs are stored in a *.bin* file that can be uploaded to or created in Mura DVW. An EDID that is pinned in MuraConfig will be emulated across all devices in the wall.


When an EDID is pinned to a wall, its devices retain their display parameters even if an output is temporarily disconnected. For example, if an output is accidentally disconnected from a device, Mura DVW continues to stream to that output. This behavior maintains the video wall configuration and prevents the wall from crashing.

Adding an EDID from a file

To create an EDID from a file:


- Step 1.** In the **Default Wall Properties**, click () to open **EDID management**.
- Step 2.** Drag and drop a *.bin* file into the outlined area under **From file**, or browse to find and select a file.

Result of this task: The EDID has been added to Mura DVW and can be pinned to the wall.


When done, remember: When an EDID is pinned to a wall, the EDID is emulated across all devices and () appears on each device on the wall canvas.

Adding an EDID from a connector

To create an EDID from a connector:


- Step 1.** In the **Default Wall Properties**, click () to open **EDID management**.
- Step 2.** Under **From connector**, select a **Device** from the drop-down list.
- Step 3.** Select a **Connector** from the drop-down list.
More info: To create an EDID, the connector must have an output connected.
- Step 4.** Click **Create**.

Result of this task: The EDID has been added to Mura DVW and can be pinned to the wall.

When done, remember: When an EDID is pinned to a wall, the EDID is emulated across all devices and () appears on each device on the wall canvas.

Additional EDID management options

More options are available in **EDID management** once EDIDs have been added.

- **Sort:** Click a column header to sort the EDID files. An arrow indicates which column the sort is based on and whether the files are listed in ascending or descending order.
- **Global EDID emulation:** Enable **Global EDID emulation** to pin the EDID to the wall. The EDID will be emulated across all devices. Disable **Global EDID emulation** to unpin the EDID from the wall.
- **Delete** (

Part # F20377-301-0103

APPENDIX A

Hardware specifications and factory reset

This appendix includes the following topics:

- *Matrox Mura DVW hardware specifications*
- *Restoring factory default image*

Matrox Mura DVW hardware specifications

These are the hardware technical specifications for the Matrox Mura DVW.

| Matrox Mura DVW | |
|--|---|
| Product | |
| Part number | DVW-Q4KY-NA (Canada/US power cord) DVW-Q4KY-EU (European Union power cord) DVW-Q4KY-NA (UK and Au/Nz power cord) |
| Cooling | Dual ball bearing fan |
| Connectors | 4x HDMI outputs with locking mechanism, 2.5 and 1 ¹ GbE RJ45 ethernet |
| Maximum output resolutions | Max. 4096x2160 @ 60Hz |
| Form factor | Standalone appliance, 1U, ½ rack (horizontal) |
| Network interface | |
| Standard | Ethernet 10/100/1000/2.5G base-T, auto-detect, half/full-duplex |
| Connector | RJ45 |
| IP version | IPv4/IPv6 |
| Distributed method | Unicast, multicast and multiple unicast |
| IP addressing | DHCP (default) and Static IP |
| Streaming & Control Protocols | |
| Streaming protocols | RTSP, SRT, MPEG2-TS |
| Command & control protocols | Telnet and HTTPS |
| Color Space | |
| Pixel formats | RGB: 8:8:8, 10:10:10 ¹ (24/32 bits per pixel) YUV: 4:4:4, 4:2:0 (8/10 ¹ bits per component), color space conversion support |

| Matrox Mura DVW | |
|---|---|
| Video & Audio Processing | |
| Video compositing | Multi-channel video composite/key/blend/crop/mirror/flip |
| Audio | Future software feature |
| Video Decoding | |
| Codec engine | H.264/MPEG-4 Part 10 (AVC), up to level 5.2, 4:2:0 8-bit H.265 (HEVC), up to level 6.2, 4:2:0 and 4:4:4 8-bit |
| H.264 and H.265 decode | For both H.264 and H.265, 4:2:0 8-bit, displayed across four 4K60 monitors: 1x 8K60, 6x 4K60, 12x 4K30, 18x 1080p60, 34x 1080p30, 34x 720p60, 72x 720p30 |
| Rate control | Constant bitrate (CBR), variable bitrate (VBR), VBR with constraints, configurable GOP (group of pictures) structure |
| Environmental & Power Conditions | |
| Operating conditions | Temperature: 0 to 40 ² degrees Celsius Humidity: 10% to 90% non-condensing |
| Storage conditions | Temperature: -20 to 70 degrees Celsius Humidity: 20% to 80% non-condensing |
| Typical power consumption | 45W (12-19V) |
| Power supply | 19V, 90 Watt PSU with locking mechanism |
| General Specifications | |
| Dimensions | Length: 19 cm (7.48") Width: 14.8 cm (5.83") Height: 3 cm (1.18") |
| Rackmount | VESA mount bracket included, rackmount compatible |
| Regulatory compliance | Class A: FCC, CE, RCM, ICES-003, KC, UKCA |
| Environment compliance | RoHS, China RoHS, REACH, WEEE |
| Warranty³ | 2 years ⁴ |

Matrox Mura DVW

Accessories (sold separately)

RMK-19TRNXDW-A

Rackmount shelf kit with pre-attached airflow guide, designed to fit up to two Matrox Vion NX and/or Mura DVW units in a 1RU rack space.

1. To be supported in a future release.
2. Units mounted side-by-side in a rack require proper ventilation and a maximum ambient temperature of 30 degrees Celsius for optimal performance. We recommend using the RMK-19TRNXDW-A for rack installation.
3. The battery is non-replaceable and non-serviceable. Additionally, there are no user-serviceable parts within the device. Opening the chassis will void the warranty.
4. Extended warranty available.

Restoring factory default image

To restore your Matrox Mura DVW to its factory default image, or to purge the device of all configuration settings, you will need to connect to it using a keyboard and monitor and access the boot menu.

To access the boot menu:

- Step 1.** Power off the Matrox Mura DVW,
- Step 2.** Connect a keyboard to any of the USB ports.
- Step 3.** Connect a monitor to any of the HDMI ports.
- Step 4.** Power on the Matrox Mura DVW while simultaneously holding down the **Esc** button on your keyboard.
The Mura DVW will boot into the blue screen boot menu.
- Step 5.** You will see three options:
 - **(1) Restore factory image** This will reset the Mura DVW to the factory default firmware/image. All files, settings, user credentials, and firmware updates will be lost. You will need to create a new admin password and update your firmware. Type **1** to proceed, then type **y** when prompted.
 - **(2) Reboot** This will perform a simple reboot of the device. Type **2** to proceed.
 - **(3) Reset configuration settings** This will reset all configuration settings to their default values. You will need to create a new admin password. Type **3** to proceed, then type **y** when prompted.

Result of this task: The Mura DVW will restart in the state you selected.

APPENDIX B

Configuring your device's firewall settings

This appendix includes the following topics:

- *Matrox Mura DVW firewall port configuration*

Matrox Mura DVW firewall port configuration

The following are the firewall port recommendations for your Mura DVW.

| Port | TCP/ UDP | Inbound/ Outbound | Configurable | Description |
|----------------|-------------|----------------------|--------------|---|
| 23 | TCP | In | No | Telnet: Optional API |
| 69 | UDP | Out | No | DHCP |
| 80 | TCP | In | No | HTTP: Frontend redirected to HTTPS |
| 123 | UDP | In/Out | No | NTP |
| 319 | UDP | In/Out | No | PTP: Timing and Synchronization |
| 320 | UDP | In/Out | No | PTP: Timing and Synchronization |
| 443 | TCP | In/Out | No | HTTPS: Frontend, API |
| 554, 8554 | TCP | In/Out | Yes | RTSP |
| 5353 | UDP | In/Out | No | mDNS |
| 5355 | TCP/ UDP | | | LLMNR |
| 8000 | UDP | In/Out | No | RTP (Demo sources) |
| 8001 | UDP | In/Out | No | RTCP (Demo sources) |
| 8554 | TCP | In/Out | No | RTSP (Demo sources) |
| 46272 | TCP | In | | HTTPS API and DVW future REST API |
| 46273 | TCP | In | | DVW inter-device communication |
| Ephem- eral | UDP | In | No | RTP |
| Ephem- eral | UDP | Out | No | RTCP |
| - | UDP | In | Yes | MPEG2-TS |
| - | UDP | In/Out | Yes | SRT |

APPENDIX C

Legal and compliance

This appendix includes the following topics:

- *Disclaimers*
- *Compliance statements*

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Compliance statements

USA

FCC Compliance Statement

Remark for the Matrox hardware products supported by this guide This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

WARNING Changes or modifications to this unit not expressly approved by the party responsible for the compliance could void the user's authority to operate this equipment. The use of shielded cables for connection of the monitor to the card is required to meet FCC requirements.

CANADA

(English) Innovation, Science and Economic Development Canada

Remark for the Matrox hardware products supported by this guide These digital apparatus does not exceed the Class A limits for radio noise emission from digital devices set out in the Radio Interference Regulation of Innovation, Science and Economic Development Canada.

(Français) Innovation, Sciences et Développement économique Canada

Remarque sur les produits matériels Matrox couverts par ce guide Ce présent appareil numérique n'émet aucun bruit radioélectrique dépassant les limites applicables aux appareils numériques de Classe A prescrites dans le Règlement sur le brouillage radioélectrique édicté par Innovation, Sciences et Développement économique Canada.

UNITED KINGDOM

United Kingdom user's information – Declaration of Conformity

Remark for the Matrox hardware products supported by this guide These devices comply with Directive UK SI 2016 No. 1091 relating to electromagnetic compatibility for a Class A digital device. They have been tested and found to comply with EN55032/CISPR32 and EN55035/CISPR35. In a domestic environment these products may cause radio interference in which case the user may be required to take adequate measures. To meet UK requirements, shielded cables must be used to connect the monitor and other peripherals to the card. These products have been tested in a typical class A compliant host system. It is assumed that these products will also achieve compliance in any class A compliant system.

EUROPE

(English) European user's information – Declaration of Conformity

Remark for the Matrox hardware products supported by this guide These devices comply with EC Directive 2014/30/EU for a Class A digital device. They have been tested and found to comply with EN55032/CISPR32 and EN55035/CISPR35. In a domestic environment these products may cause radio interference in which case the user may be required to take adequate measures. To meet EC requirements, shielded cables must be used to connect the monitor and other peripherals to the card. These products have been tested in a typical class A compliant host system. It is assumed that these products will also achieve compliance in any class A compliant system.



(Français) Informations aux utilisateurs Européens – Déclaration de conformité

Remarque sur les produits matériels Matrox couverts par ce guide Ces unités sont conformes à la directive communautaire 2014/30/EU pour les unités numériques de classe A. Les tests effectués ont prouvé qu'elles sont conformes aux normes EN55032/CISPR32 et EN55035/CISPR35. Le fonctionnement de ces produits dans un environnement résidentiel peut causer des interférences radio, dans ce cas l'utilisateur peut être amené à prendre les mesures appropriées. Pour respecter les impératifs communautaires, les câbles de connexion entre le moniteur ou autres périphériques et la carte doivent être blindés. Ces produits ont été testés dans un système hôte typique compatible classe A. On suppose qu'ils présenteront la même compatibilité dans tout système compatible classe A.

(Deutsch) Information für europäische Anwender – Konformitätserklärung

Anmerkung für die Matrox Hardware-Produktunterstützung durch dieses Handbuch Diese Geräte entsprechen EC Direktive 2014/30/EU für ein digitales Gerät Klasse A. Sie wurden getestet und entsprechen demnach EN55032/CISPR32 und EN55035/CISPR35. In einer Wohnumgebung können diese Produkte Funkinterferenzen erzeugen, und der Benutzer kann genötigt sein, entsprechende Maßnahmen zu ergreifen. Um EG-Anforderungen zu entsprechen, müssen zum Anschließen des Monitors und anderer Peripheriegeräte an die Karte abgeschirmte Kabel verwendet werden. Diese Produkt wurden in einem typischen, der Klasse A entsprechenden, Host-System getestet. Es wird davon ausgegangen, daß diese Produkte auch in jedem Klasse A entsprechenden System entsprechend funktionieren.

(Italiano) Informazioni per gli utenti europei – Dichiarazione di conformità

Nota per i prodotti hardware Matrox supportati da questa guida Questi dispositivi sono conformi alla direttiva CEE 2014/30/EU relativamente ai dispositivi digitali di Classe A. Sono stati provati e sono risultati conformi alle norme EN55032/CISPR32 e EN55035/

CISPR35. In un ambiente domestico, questi prodotti possono causare radiointerferenze, nel qual caso all'utente potrebbe venire richiesto di prendere le misure adeguate. Per soddisfare i requisiti CEE, il monitor e le altre periferiche vanno collegati alla scheda grafica con cavi schermati. Questi prodotti sono stati provati in un tipico sistema host conforme alla classe A. Inoltre, si dà per scontato che questi prodotti acquisiranno la conformità in qualsiasi sistema conforme alla classe A.

(Español) Información para usuarios europeos – Declaración de conformidad

Observación referente a los productos de hardware de Matrox apoyados por este manual Estos dispositivos cumplen con la directiva de la CE 2014/30/EU para dispositivos digitales de Clase A. Dichos dispositivos han sido sometidos a prueba y se ha comprobado que cumplen con las normas EN55032/CISPR32 y EN55035/CISPR35. En entornos residenciales, estos productos pueden causar interferencias en las comunicaciones por radio; en tal caso el usuario deberá adoptar las medidas adecuadas. Para satisfacer las disposiciones de la CE, deberán utilizarse cables apantallados para conectar el monitor y demás periféricos a la tarjeta. Estos productos han sido sometidos a prueba en un típico sistema anfitrión que responde a los requisitos de la clase A. Se supone que estos productos cumplirán también con las normas en cualquier sistema que responda a los requisitos de la clase A.

EUROPE

(English) European user's information – Directive on Waste Electrical and Electronic Equipment (WEEE)

Please refer to the Matrox Web site (<https://video.matrox.com/en/environment/product-waste-management>) for recycling information.



(Français) Informations aux utilisateurs Européens – Règlementation des déchets d'équipements électriques et électroniques (DEEE)

Se référer au site Web de Matrox (<https://video.matrox.com/en/environment/product-waste-management>) pour l'information concernant le recyclage.

(Deutsch) Information für europäische Anwender – Europäische Regelungen zu Elektro- und Elektronikgeräten (WEEE)

Bitte wenden Sie sich an der Matrox-Website (<https://video.matrox.com/en/environment/product-waste-management>) für Recycling-Informationen.

(Italiano) Informazioni per gli utenti europei – Direttiva sui rifiuti di apparecchiature elettriche ed elettroniche (RAEE)

Si prega di riferirsi al sito Web Matrox (<https://video.matrox.com/en/environment/product-waste-management>) per le informazioni di riciclaggio.

FRANCE

Avertissement sur l'épilepsie

À lire avant toute utilisation d'un jeu vidéo par vous-même ou votre enfant Certaines personnes sont susceptibles de faire des crises d'épilepsie ou d'avoir des pertes de conscience à la vue de certains types de lumières clignotantes ou d'éléments fréquents dans notre environnement quotidien. Ces personnes s'exposent à des crises lorsqu'elles regardent certaines images télévisées ou qu'elles jouent à certains jeux vidéo. Ces phénomènes peuvent apparaître alors même que le sujet n'a pas d'antécédent médical ou n'a jamais été confronté à une crise d'épilepsie.

Si vous-même ou un membre de votre famille avez déjà présenté des symptômes liés à l'épilepsie (crise ou perte de conscience) en présence de stimulations lumineuses, veuillez consulter votre médecin avant toute utilisation.

Nous conseillons aux parents d'être attentifs à leurs enfants lorsqu'ils jouent avec des jeux vidéo. Si vous-même ou votre enfant présentez un des symptômes suivants: vertige, trouble de la vision, contraction des yeux ou des muscles, perte de conscience, trouble de l'orientation, mouvement involontaire ou convulsion, veuillez immédiatement cesser de jouer et consultez un médecin.

Précautions à prendre dans tous les cas pour l'utilisation d'un jeu vidéo Ne vous tenez pas trop près de l'écran. • Jouez à bonne distance de l'écran de TV et aussi loin que le permet le cordon de raccordement. • Utilisez de préférence les jeux de vidéo sur un écran de petite taille. • Évitez de jouer si vous êtes fatigué ou si vous manquez de sommeil. • Assurez-vous que vous jouez dans une pièce bien éclairée. • En cours d'utilisation, faites des pauses de dix à quinze minutes toutes les heures.

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